

Course Level

A Level

Awarding Body

AQA

Entry Requirements

5 in D&T or 5 in Art.

Assessment

Exam and Coursework 50/50

Paper 1 - Technical principles

Written exam: 2.5 hrs 30% of A Level

Mixture of short answer and extended response questions

Paper 2 - Designing and making principles.

Written exam: 1.5hrs 20% of A Level

Mixture of short answer and extended response questions

Non-exam assessment

Practical application of core technical principles, core designing and making principles and additional specialist knowledge
50% of A Level

Written or digital design portfolio and photographic evidence of final prototype

FASHION & TEXTILES D&T

Students will develop technical and design understanding of a wide range of materials and processes to develop the skills to be an effective fashion designer. A range of practical skills will be developed in order to design and produce a prototype product for their NEA (Non exam assessment).

Special Requirements

A Level Design and Technology: Fashion and Textiles requires students to engage in both practical and theoretical study. This specification requires students to cover design and technology skills and knowledge as set out below. These have been separated into:

- Technical principles
- Designing and making principles

Students should develop the ability to draw on and apply a range of skills and knowledge from other subject areas to inform their decisions in design and the application or development of technology.

Students must also demonstrate maths and science skills.

Career and Progression Opportunities

University courses in design, especially Fashion and Textiles related courses.

Textile design, fashion merchandising, buyer, fashion design, pattern maker, costume designer, print design, tailor, illustrator, interior designer.

Link to specification: <https://www.aqa.org.uk/subjects/art-and-design/a-level/art-and-design-7204/specification/subject-content>